

# **A320 system guide**

## **OVERHEAD GENERAL**

A320 Overhead and ECAM Software for Microsoft Flight simulator 2002

By



Copyright and Development

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# A320 System guide

## GENERAL OVERHEAD HANDLING

The first thing to do after all systems in your cockpit are running is to select the OHL RUN / PAUSE button.

Set it to RUN! The RUN light must illuminate.

This function is implemented because of that the OHL software goes in and hides systems like PFD and ND displays from Project Magenta. So if you want check all system running well you must set the OHL to PAUSE. PAUSE is the default start status of the OHL software.

Now we are ready to work with the overhead.

### DARK OVERHEAD IS GOOD!

If no lights are illuminating, everything is OK! That's the logic of airbus. So you can take these words in mind:

**Light on, something wrong!**

An on light is not a fault in every case, but it's not the way it should be!

### ALL WHITE LIGHTS OUT!



This is one of the major key functions in the airbus. A white light tells the pilot that a system is set to off. In the normal procedure all white lights should be off.

**The on or off light on the button tells only the state of the button, not the state of the system!**

That's not completely true, if the button is off, the system is off too. If the button set to on, the system is able to connect the system if its avail. So the aircraft system self connect system busses and power to the system.

### ON LIGHT IS BLUE!



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## GENERAL OVERHEAD HANDLING

All ON lights are in a blue color. So if a blue light is illuminating on the overhead, is it been selected manual to this status.

Electric pumps, apu, gpu and other system will show a blue on light when selected.

### TEMPORARY SYSTEMS ARE GREEN!



All systems that only run temporary will illuminate with a green AVAIL light.

### FAULT LIGHTS ARE AMBER



All fault lights are shown in an amber color. Only smoke or fire lights are red.